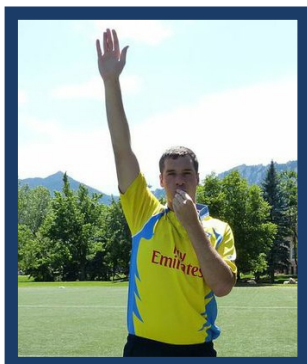
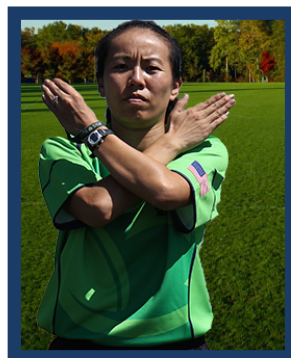


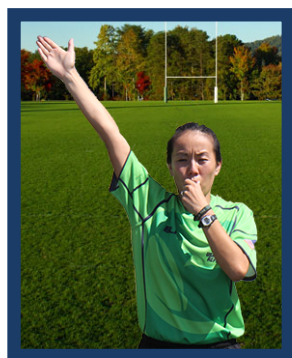
# Know The Signs



**Try:** When an offensive player grounds the ball in the opponents end zone. A try is worth 5 points and is followed by a kick after which is worth 2 points.



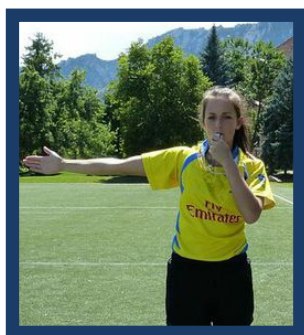
**Obstruction:** Is a result of blocking the ball carrier from being tackled. In Rugby, blocking is not allowed. If obstruction is called, a penalty will be awarded.



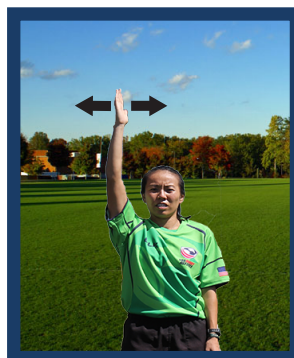
**Penalty:** When an infringement occurs, a penalty is awarded at the place where the foul occurs. The ball can be either kicked at goal (3 points) or tapped off the foot to restart play.



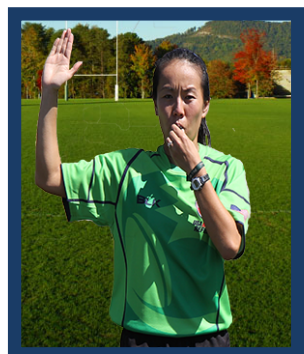
**Offsides:** Offsides occurs when a player is in an illegal field position. If a player is deemed offsides he or she can be subject to a penalty call.



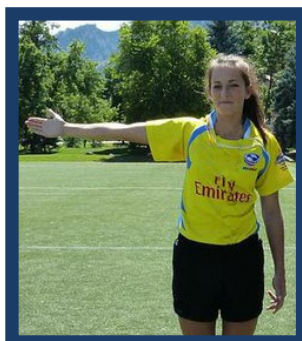
**Scrum:** An equal contest for the ball after a minor foul has occurred. The non-offending team will throw the ball into the scrum, giving them a slight advantage in the contest.



**Knock On:** In Rugby, the ball can only move backward. A knock on occurs when the person who last touches the ball drops or knocks the ball forward.



**Free Kick:** Awarded to the non-offending team after a foul. The Free Kick is awarded at the place that the foul occurs. The ball can either be kicked out of bounds to gain territory or tapped off the foot.



**Advantage:** Occurs when a team causes a foul and the referee allows for the non-offending team to gain advantage. If the non-offending team gains no advantage from the foul, the whistle is blown and play restarts from the point where the foul occurred.